GENERAL INFORMATION

Shimrin® Neons (NE) are universal base coats must be cleared for a final finish. Due to their unique chemistry make up, they may be top coated with either acrylic lacquer or urethane enamel. Once a system is chosen (acrylic lacquer or urethane enamel) use only products within that system. For example: if Neon is too coated with an acrylic lacquer Kandy, it must also be cleared with an acrylic lacquer clear.

IMPORTANT NOTE: USE WITH DISCRETION! Neons have limited colorfastness in the sun. Neons are not recommended for overall refinishing or where long life is a requirement. Neons are designed for high visual impact on race cars, boats, cycles, etc., where colorfastness is not the priority, but eye-grabbing brightness is.

1. SUBSTRATE
   • KS10, KS210 White Ko-Seal® II
   • BC26 White Base
   • SG100 Interclear Clear (artwork only)

2. PREPARATION
   Read TECH PREP thoroughly before you begin painting. Shimrin® Neons are susceptible to staining or bleeding from plastic fibers, putties, fibrous resins and some primers. To prevent staining, strip base (or to OEM primer) and prime with our KF2CF Chromate Free Kwikure Epoxy Primer or our KZ2000 Direct To Metal Epoxy Primer. See tech sheets for more information on KP & KD Primers.

3. GROUND COAT
   • KS10, KS210 White Ko-Seal® II
   • BC26 White Base

UNIFORM COVERAGE OF SEALER IS REQUIRED BEFORE APPLICATION OF BASE COAT. We recommend using Ko-Seal® II KS10 or KS210 White under the Neons. Follow label instructions. Allow flash time on sealers. See tech sheets for more information on Ko-Seal® II and primers.

NOTE: Sealer is not a cure-all for poor preparation and does not prevent discoloration or bleeding.

4. WHITE BASE COAT BC26
   Use our Karmac Kolor® Shimrin® BC26 White, or Ko-Seal® II KS10 or KS210 as a base coat for all Neons. This will give the Neons maximum brightness. Apply 2-3 medium coats of BC26 or KS10 or KS210 with 50% pattern overlap. Allow flash time between coats. Maintain thorough coverage.

NOTE: An OEM white or jetcoat may also be sanded with 400-500 grit wet and used as a base for Neons. Do individual testing to be sure of compatibility.

NOTE: Do not apply over other companies' paint products. Lifting or splitting may occur when Neon is applied over other companies' bases. Neons need a white base for brightness, but other base colors can be used for special effects. Life of the Neons can be greatly increased by tinting the white base with a Neon or SG Graphic Kolor to make a pastel base close to the Neon toocast color (try mixing 50% BC26 and 50% Neon). Do individual testing as some brilliance may be lost.

5. SANDING THE SUBSTRATE
   • Ko-Seal® II (see tech page on Ko-Seal® II)
   • SG100, Cured Top Coat Clears & OEM Finishes (artwork only)
   • Dry Sandpaper = 220P to 320P grit
   • Wet Sandpaper = 240 to 280 grit
   • FibaKote™ grade 600 to 800 grit
   • Maroon scuff pad

6. COMPONENTS
   • NE Shimrin® base coat
   • RUS10 Red, RUS111 medium urethane reducer
   • Air Brush application: RUS111 (medium) RUS12 (slow)

7. MIXING SHIMRIN® NEON (NE)
   • 2 parts NE Shimrin® base coat
   • 1 part RUS-reducer
   • Air Brush Application: 1 part Shimrin® base, 1 part RUS-reducer

8. GUN SET UP
   • Conventional Gun = 45 to 55 PSI
   • HVLP Gun = 10 PSI at the cap
   (Refer to spray gun manufacturer’s recommendations)
   • Needle/Needle = 1.0 to 1.3
   (Depending on the size of object being painted)
   • Trigger Pull = 50% to 75%
   • Air Brush = Follow gun manufacturer's recommendations

9. APPLYING SHIMRIN® NEONS (NE)
   Stir the paint into the paint gun. Gun distance while spraying should be approximately 6 inches or less. Apply 2-4 medium coats with 75% pattern overlap. Walk long objects. Allow flash time between coats. Neons will dry dull, as will all Shimrin®s. Do not spray with a full trigger pull as this may cause blotching. Leave fan wide. Spray close helps prevent blotching.

NOTE: When using N500 Prink or N511 Rosé, if color is sprayed on too heavy or applied with too many coats, it can start to turn orange. Bring color on more slowly when using these colors and restrict trigger pull or material sprayed.

NOTE: Too much Neon will diminish the base, thus changing the tone and brightness of the Neon. If the base is squelched from too many coats of Neon, add BC26 to the Neon and recoat, then finish with pure reduced Neon. This is particularly prone to happen with N502 Prink and N511 Rosé, but can occur with other Neons as well. Restrict material control on the gun, not the fan, working within 6-inch gun distance; pattern 5 to 6 inches with 75% pattern overlap. Apply 2 to 3 coats. Pay attention to the color building.

NOTE: DO NOT APPLY HEAVY WET COATS OF NE BASES AND EXPECT THEM TO FLOW; THIS WILL TYPICALLY RESULT IN WRINKLING AND SPLITTING.

NOTE: 3 coats of Neon equals 1/2 to 3/4 mil, leaving a minimal edge. (Tape pulls away leaving a clean, low edge)

10. DRY TIME
   Allow dry time before clear is applied (usually about 30 to 60 minutes and not longer than 4 hours). DO NOT DRY NEONS OUTSIDE IN THE SUN! The first 5 hours of sun are the most critical and care must be taken to prevent sun fade or discoloration at these early stages.

NOTE: Taping on Neons may discolor the Neon, and washing in sunlight may water spot or discolor the Neons.
11. ARTWORK & INTERCOAT CLEAR (optional)
Shimrin® Neons, with their high solids, are an excellent choice for artwork paint jobs.
DO NOT TAPE DIRECTLY ONTO THE NEON BASE COAT. If artwork is planned, apply 1 or 2 medium coats of SG100 Intercoat Clear (for urethane enamel topcoats) or SC01 Sunscreen Clear (for acrylic lacquer topcoats). The clear coat will protect the Neon Base from tape marks and allow clean up of mistakes. See tech sheet for more information on SG100 Intercoat Clear.

12. PC, DP, DR PEARL COAT (optional)
The strength of the Neons may be enhanced by top coating with any of our Dry Pearls. Read and follow label instructions.

13. CLEAR COAT
ALL NEONS MUST BE CLEAR-COATED (with either urethane enamel or acrylic lacquer). Once a system is chosen, alter the base coat, stay with that system. Use UCD1 Kosmic Klear®, UFCD1 Flo-Klear, UCF19 Kosmic Klear®, UCF35 Flo-Klear, or UC35 Kosmic Klear® for urethane enamel topcoats, and Kosmic Kolor® SC01 Sunscreen Clear for acrylic lacquer topcoats. These clears contain extra sun filters for longer life of the Neons and will give you considerable longer life than other company's products. See tech sheets for more information on clear coat application.

ADDITIONAL INFORMATION
Shimrin® Designer Pearls, Neons, Graphic Colors, BC & FBC Metallics may be intermixed (or added in small amounts) for hundreds of additional creative effects. The possibilities are endless. Create your own one-of-a-kind custom finish.
FOR EXTENDED LIFE, COVER OR SHIELD THE NEONS FROM THE SUN WHENEVER POSSIBLE. AVOID CONSTANT DAY TO DAY SUN EXPOSURE.

Do individual testing, for there is no guarantee. Neons are made with dyes and will fade in time based on sun exposure. House of Kolor® urethane clears contain 2 times more UV absorbers than standard clears. Thus reducing sun fade!

14. CLEAN UP
Clean equipment thoroughly with lacquer thinner or urethane reducer (check local regulations).